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; Date : November 2001

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; File : 834mstr.asm

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; Hardware : ADuC834/ADuC824/ADuC836/ADuC816

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; Include File : UARTIO.asm - serial I/O routines

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; Description : Demonstrates an example master mode SPI interface.

; Code is intended for use with companion code file

; '834slave.asm' running on a second MicroConverter

; chip. Chips must have SCLK, MOSI, MISO, & GND pins

; connected together, and P3.5 pin on master must

; connect to SS pin on slave.

;

; If using the ADuC834 eval board, you can

; simply connect the 10-pin SPI/I2C header directly

; to that of the master board. However, you must

; also ensure that LK10 ('SS master') is REMOVED on

; the slave board, and INSERTED on the master board.

;

; Once hardware is connected, download code to both

; master & slave devices ('836mstr' to the master,

; '836slave' to the slave). Reset the slave first,

; and then the master. The slave will sit with the

; LED off until the master starts exchanging data

; with it at which time its LED will start blinking

; in sync (or 180°out of phase) with that of the

; master. When first launched, both master and slave

; are transmitting zeros repeatedly on the SPI port.

; Pressing the INT0 button on either master or slave

; increments the value it is transmitting. Received

; SPI data is relayed out the UART and can be viewed

; on any VT100 terminal or terminal emulator at

; 9600baud/8bits/noparity/1stopbit. Characters sent

; from the terminal to the MicroConverter will update

; the value being transmitted by SPI.

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$MOD836 ; Use 8052 & ADuC836 predefined symbols

LED EQU P3.4 ; P3.4 drives red LED on eval board

SS EQU P3.5 ; P3.5 drives slave device's SS pin

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; DEFINE VARIABLES IN INTERNAL RAM

DSEG

ORG 0060h

INPUT: DS 1 ; data byte received by SPI

OUTPUT: DS 1 ; data byte to send by SPI

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; BEGINNING OF CODE

CSEG

ORG 0000h

JMP MAIN ; jump to main program

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; INTERRUPT VECTOR SPACE

ORG 0003h ; (.................... INT0 ISR)

INC OUTPUT

RETI

ORG 003Bh ; (.................... SPI ISR)

SETB SS ; pull slave's SS pin high

MOV INPUT,SPIDAT

RETI

;====================================================================

; MAIN PROGRAM

ORG 004Bh

MAIN:

MOV SP,#007h

; CONFIGURE UART...

MOV T3CON,#82h

MOV T3FD,#12h

MOV SCON,#52h

; CONFIGURE SPI...

MOV SPICON,#037h ; configure SPI port for:

; Fosc/64, CPHA=1, CPOL=0, master

MOV IEIP2,#1 ; enable SPI interrupt

; CONFIGURE INTERRUPT 0...

SETB IT0 ; INT0 edge triggered

SETB EX0 ; enable INT0 interrupt

; ENABLE INTERRUPTS & ENTER MAIN LOOP...

MOV OUTPUT,#0 ; set initial value for output byte

SETB EA ; enable inturrupts

LOOP: CPL LED ; flash the LED on the eval board

MOV A,OUTPUT ; byte to send via SPI into ACC

CALL SENDSPI ; trigger SPI send/receive transfer

CALL DELAY ; pause 100ms

MOV A,INPUT ; send value received by SPI..

CALL SENDVAL ; ..out the UART as 2 ASCII chars

MOV DPTR,#SEPERATOR ; send line-feed & crdg-return..

CALL SENDSTRING ; ..out the UART

JNB RI,LOOP ; repeat (unless UART data received)

; WHEN UART DATA RECEIVED, MOVE DATA TO SPI OUTPUT...

MOV OUTPUT,SBUF ; update OUTPUT byte to new value

CLR RI ; must clear RI

JMP LOOP ; back to main loop

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; SUBROUTINES

SENDSPI: ; sends the value in ACC out the SPI port. also

; receives simultaneously into SPIDAT. SPI interrupt

; is triggered when transfer is complete.

CLR SS ; must pull slave's SS pin low first

MOV SPIDAT,OUTPUT ; trigger data transfer

RET

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DELAY: ; delays approximately 100ms

PUSH ACC

PUSH B

MOV A,#200 ; 100 \* 1ms = 100ms

DLY1: MOV B,#65 ; 65 \* 15.26us = 1ms

DJNZ B,$ ; sit here for 1ms

DJNZ ACC,DLY1 ; repeat 100 times (100ms delay)

POP B

POP ACC

RET

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; SUBROUTINE INCLUDE FILE

$INCLUDE(UARTIO.asm)

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; TEXT DATA TABLES

SEPERATOR: DB 10,13,0

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END